## WHAT IS CLAIMED IS:

1		1.	A method for annotating an item in a user interface of a media
2	production system, the method comprising		
3		accep	ting signals from a user input device to select a part of a production
4	being processed by the media production system;		
5		creati	ng annotation information; and
6		storin	g the annotation information in association with the selected part of the
7	production.		
1		2.	The method of claim 1, further comprising
2	٠.	ассер	ting signals from a user input device to create the annotation
3	information.		•
1		3.	The method of claim 2, wherein the information includes text
2	information.		• •
1		4.	The method of claim 2, wherein the information includes capture of
2	drawing information.		
1		5.	The method of claim 2, wherein the information includes audio
2	information.	•	
1		6.	The method of claim 1, wherein the annotation information is
2	automatically generated by a process executing on a digital system.		
1 .		7.	The method of claim 6, further comprising
2	•	where	in the annotation information is automatically generated at a
3	predetermine	d time.	
1		8.	The method of claim 6, further comprising
2		where	in the annotation information is automatically generated upon the
3	occurrence of a predetermined event.		
1		9.	A method for conveying the state of an application program to a
2	remote location, the method comprising		
3			determining to capture the current state of operation of the application
4	program;		
5	· ·		saving one or more settings of a current environment of the application
5	program as a recorded environment; and		
7			transferring the recorded environment to a remote location.
I		10.	The method of claim 9, further comprising

2	storing an image of a screen display for retrieval by a process at the remote			
3	location if the remote location is unable to recreate the state of the application program.			
1	11. A method for recreating the state of an application program at a			
2	process executing at a location remote from the application program, wherein a recorded			
3	environment includes settings for recreating the state of the application program, the method			
4	comprising			
5	receiving, over a digital network, the recorded environment;			
6	executing another instance of the application program at the location remote			
7	from the application program; and			
8	using the instance and the recorded environment to recreate the state of the			
9	application program at the location remote from the application program.			
1	12. The method of claim 11, wherein an image of the state of the			
2	application program is stored on a network, the method further comprising			
3	determining that the instance cannot be used to recreate the state of the			
4	application program at the location remote from the application program; and			
5	in response to the step of determining, displaying the stored image at the			
6	location remote from the application program.			
1	13. A method for providing control of an application executing on a first			
2	digital system at a first location to a user of a second digital system at a second location,			
3	wherein the first and second digital systems are coupled by a communication link; wherein			
4	the application includes a user interface control to modify a parameter, wherein the first and			
5	second digital systems include first and second user input devices, respectively; the method			
6	comprising			
7	accepting signals from the first user input device to associate the user interface			
8	control with the second user input device; and			
9	accepting signals generated by the second user input device at the first digital			
10	system to modify the parameter.			